

NORTHERN MANITOBA TRAPPERS' FESTIVAL 2025

King Trapper Rules for Individual Events

"Keeping Traditions Alive in 2025!"

Registration for King Trapper Competition is at Festival Headquarters from 10:00 a.m. – 6:00 p.m. Wednesday February 12, 2025, or online at trappersfestival.ca

The registration fee is \$60.00 per person.

"Please note that rules are subject to change!"

Point Value: 1st – 4 pts, 2nd – 3 pts, 3rd – 2 pts, 4th – 1 pt.

Competitors must compete in 21 of 22 events, any competitor failing to do so will be disqualified from the contest.

Every competitor must be at every event 10 – 15 minutes prior to starting time and have their equipment (saw, axes, chisels, frying pan, bowl, spoon, etc.) by their side. Competitors are responsible for their own tools. Committee personnel will not be responsible for any safeguarding of tools.

NOTE: The competitor **must** be present to receive his prize money at Trappers' Event Headquarters (Wescana Inn Rendezvous Room) following the final event of Day 3. Should one fail to attend, he will forfeit all his winnings.

PLEASE NOTE:

Any competitor using foul language, under the influence of alcohol or drugs, interfering with equipment or with the judging or using their own stopwatches or devices, which may show unsportsmanlike conduct or jeopardizes the safety of the other competitors will be automatically disqualified from the Festival competition at the direction of the Northern Manitoba Trappers' Festival King Trapper Director.

King Trapper Director: Brea Anderson, 204-620-0459

DAY ONE

ICE CHOP: The area will be marked out and the competitors will draw for hole position and order of chop. Any competitor found outside the marked area will be disqualified. Competitors must chop/chisel a hole large enough to fit a 9" shovel. This is a timed event. Once four (4) time placings are determined, there will be a set time limit of the last place time for remainder of competition.

ICE FISHING: The competitor will have to open their own holes and will utilize the hole created during the Ice Chop. Competitors provide their own hook (barbless), line and bait. The winner will be the one that catches the most fish in one hour. In the event of a tie, the place will be awarded to the competitor who caught his final fish first. Species of fish do not matter.

AXE THROWING: This is an elimination event. Competitors will throw an axe at a target 18 – 20 feet away. The target is marked 4, 3, 2, 1. Competitors will have one practice throw and then the next 3 throws will be counted as points. Most points win.

POLE CLIMBING: This is a timed event. The competitor who climbs the pole and puts his hand on the top and yells done in the fastest time will be the winner. Competitors will decide as a group which pole will be climbed by all. Points will *only* be awarded to those competitors that put their hand on the top of the pole.

*****WD40 can be used on saw blades for pulp cutting and wood sawing & splitting only**

PULP CUTTING: This is a timed event. The poles are cut down and the competitor must control the fall of the pole by dropping it within a 3-foot marked area. Logs dropped out of the marked area are disqualified. The pole is then cut into 3 equal pieces and then piled. 1 piece of the 3 must be returned to the judge/Director.

WOOD SAWING & SPLITTING: This is a timed event. The competitors will use the 3 pieces from the Pulp Cutting and chop each piece (cleanly) into 4 pieces. The fastest person to have 11 pieces piled neatly, and one delivered to the judge is the winner. Penalties of 10 seconds each will apply if:

- The wood is not chopped properly,
- The wood pile is not neatly stacked.

LOG THROWING: The competitor may throw from whichever end of the log they choose. Log MUST flip and rolling counts. The measurement will be taken from the center of the start line to the furthest end of the logs. Each competitor gets 2 throws. The log used will be 8 – 10 in length.

MOOSE CALLING: Each competitor draws a number to determine order and will make 2 calls: **cow and bull**. The competitor order will not be known to the judges and the judges will not be able to see the competitors. Competitors will not be allowed to speak over the microphone. Anyone speaking over the microphone or giving away their identity in any way will be disqualified. The competitor must open their mouths and show their hands to the director before going into headquarters to make their calls. If any competitor is found to have anything to aid in a better call, they will be automatically disqualified.

GOOSE CALLING: Each competitor draws a number to determine order and will make 2 calls: **lone goose and spring arrival**. The order will not be known to the judges and the judges will not be able to see the competitors. Competitors will not be allowed to speak over the microphone. Anyone speaking over the microphone or giving away their identity in any way will be disqualified. The competitor must open their mouths and show their hands to the director before going into headquarters to make their calls. If any competitor is found to have anything to aid in a better call, they will be automatically disqualified.

Friday February 14

DAY TWO

SLEIGH PULL: This will be a timed event. In this event the competitor must pull a sleigh with a set amount of weight for 100 ft. The timer will stop once you and the sleigh cross the finish line. There will be a 5 second penalty added for a false start.

PACK RACE: This is a timed event. Each competitor will carry 100lbs. Distance (100 ft.) is marked off at event place.

PORTAGE: This is a timed event. Competitors will pack a specified number of items from one place to another in the least amount of time. Logs will be set up to act as if crossing a creek. Only 1 item to be packed at a time and must be piled neatly on the other side within the designated area. Five (5) second penalty will apply if:

- have an early start,
- the competitor falls off the log,
- steps on the footing of the logs,
- have items protruding from the designated area, or
- items thrown on the ground (they must be set down).

Any items dropped will not have a time penalty but must be picked up and placed in the designated area for the time to stop.

CANOE PACKING: This is a timed event. The winner will be the one with the least elapsed time going from the starting line to the turnaround (75 ft.) and back to the starting line. The competitor will be given the opportunity to hoist the canoe before he starts his race. The canoe will be 2 inches back of the starting line. There will be a 5 second penalty for an early start or for throwing the canoe.

TICKY KING MEMORIAL SNOWSHOE RACE

9 Miles, 14.4 kilometers

The event starts at 2:00 p.m. SHARP. Competitors are to meet at the designated race area told to them, by the King Trapper Director, by 1:45 p.m.

Each competitor will provide his own snowshoes. The snowshoes must be a minimum of 50 inches when the width and the length are added together. Competitors are to look after their own snowshoe tie-downs if needed.

1st place \$200 and 8 pts.

2nd place \$150 and 7 pts.

3rd place \$75 and 6 pts.

4th place \$50 and 5 pts.

5th place \$25 and 4 pts.

DAY THREE

Saturday February 15

TEA BOILING: Competitors will draw numbers for position. Each competitor will be provided with waterproof matches and a pail full of snow (filled by officials). No paper will be allowed. When the Director says go, the competitors will run and pick up their wood and return to their pit or as otherwise directed. Competitors cannot use snowbanks or fences to support the tea boiling stick. The first one that brings their pail to a rolling boil is the winner. No pushing or shoving will be tolerated while running to get supplies. It's an automatic disqualification if there is any amount of spillage. Event ends once there are the four placings determined.

BANNOCK BAKING: Competitors will use the same pits from the previous event, and they will draw new numbers. The judging plate will be numbered. This is a judged event with a maximum of 20 minutes allowed. The competitors are provided with cardboard, flour, salt, baking powder, lard and warm water. The competitor must provide their own frying pan. No other supplies can be used, no foil, etc. Competitors using anything else will be disqualified.

Timing starts when everyone has their products and competitors cannot start until that time when the King Trapper Director gives the OK.

No mixing ingredients until the timer starts. 2 bannocks will be made, the best one to the judges and the other one will be made and distributed to the crowd by the competitor.

FISH FILLETING: The competitors will have to fillet a fish into two filets, de-bone and y-bone removed. They will be judged on appearance.

FISH FRYING: One fillet will be pan fried and judged. The other fillet will be pan fried and served to the public. There will be 15 minutes allowed for this event.

RAT SKINNING: This is a 20-minute timed event. Each competitor must skin and stretch a muskrat. Boards and tacks will be provided

TRAP SETTING: This is a timed event. The winner of this event will be the person who has set the 6 – 8 traps in the shortest amount of time. Traps are provided by the King Trapper Director. All competitors will be given the opportunity to set all traps before the contest begins. These will be live sets. The traps will be put in a milk crate by the Director/Assistant, if a competitor touches any of the traps or crate once the director/assistant piles them up, then he is instantly disqualified from the event. This event begins with the competitor kneeling in front of the pile of traps, with their hands on their head. When finished, competitors must put their hands in the air and yell 'done' for the timers to stop.

Flour Packing will take place at the Asensekak Casino parking lot.

FLOUR PACKING: NOTE – WEIGHT TO ENTER MUST BE 500 LBS & OVER

The winner of this event will be the competitor that carries the most flour. Each competitor will be allowed 2 carries. The distance carried is 18 – 20 feet. If the first carry is dropped, the competitor is eliminated and does not get a second carry.

Competitors are to help each other with this event.

1st - place \$225 and 8 pts.

2nd - place \$150 and 7 pts.

3rd - place \$100 and 6 pts.

4th - place \$75 and 5 pts.

5th - place \$50 and 4 pts.

Only King Trapper Competitors are to participate in the Flour Packing Event. There will be no spectators allowed to carry* *NO EXCEPTIONS

LEG WRESTLING: Competitors will be allowed 2 tries, failure to lock legs will result in them being locked together. Numbers are drawn by competitors in order to determine order. If there are an odd number of competitors, a coin will be tossed prior to picking the draw sheet. The low or high number gets the bye, the director calls. Straight elimination. Single Knock out.

Awards Presentation to follow immediately after Leg Wrestling.